

(Following Paper ID and Roll No. to be filled in your Answer Book)

PAPER ID : 1601

Roll No.

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**B.Tech.**

(SEM. I) ODD SEMESTER THEORY

EXAMINATION 2013-14

**COMPUTER CONCEPTS AND PROGRAMMING IN C**

Time : 3 Hours

Total Marks : 100

**Note :** (1) This paper is in **THREE** sections. Section A carries 20 marks, Section B carries 30 marks and Section C carries 50 marks.

(2) Attempt **ALL** questions. Marks are indicated against each question/part.

(3) Assume data where required.

**SECTION—A**

1. Answer **ALL** the parts of the following :— (2×10=20)

- (a) What are the various functions of an operating system ?
- (b) Define algorithm. What are the characteristics of an algorithm ?
- (c) List various types of entry and exit control loops in C language with syntax.
- (d) What is the binary equivalent of a decimal number : 252.25 ?

- (e) If  $a = 5$ ; and  $b = 7$ ; then give the value of expressions  $a \&\& b$  and  $a\&b$  in C.
- (f) What is the decimal equivalent of a binary number : 111001.11 ?
- (g) List any four examples of secondary storage devices.
- (h) Give the use of comma (,) operator in C with proper example.
- (i) What is the type conversion ? Explain with some example in C.
- (j) What do you mean by low level language ? Give some example of it.

### SECTION—B

2. Attempt any **THREE** parts of the following :— (10×3=30)

- (a) Take two single dimensional sorted arrays of integers, A and B of different size. Write a program in C language to merge these sorted arrays into a third array C such that all the elements are sorted and no element should be repeated.
- (b) (i) Describe the major components of a digital computer with suitable block diagram.
- (ii) What are various data types in C ? Explain with example.
- (c) Write a program in C for the following :—
  - (i) Find the total surface area of a cylinder, if the diameter and the height of a cylinder is given.
  - (ii) To check whether a given integer is prime or not ?

- (d) In a class there are fifty students, each student is enrolled for five subjects. Write a program to enter the marks of the students for different subjects and give the average marks of a student obtained by him in the subjects and overall average of the class.
- (e) Write short notes on the following :—
- (i) Difference between UNIX and Windows
  - (ii) Structured Programming.

### SECTION—C

3. Attempt any **TWO** parts of the following :— (5×2=10)
- (a) Write a short note on call by value and call by reference parameter passing method with example.
  - (b) Write a program in C to count the number of characters in a text file, also copy these to a different file.
  - (c) Differentiate between the *nested.... if* and the *switch* statements in C language with suitable example.
4. Attempt any **TWO** parts of the following :— (5×2=10)
- (a) Write a program in C to check whether a given string is a palindrome or not ? Also give the total number of characters in the string.
  - (b) Write a function in C language that returns the sum of elements of the principal diagonal of a given two dimensional matrix.
  - (c) Define searching. Write a program in C to implement a linear search.

5. Attempt any **TWO** parts of the following :— (5×2=10)
- (a) Create a structure to store the information about the employees of a company. List all the employees getting the salary greater than one lakh.
  - (b) What is static storage class ? Illustrate the use of static storage class using proper example in c language.
  - (c) Write a short note on linked list.
6. Attempt any **TWO** parts of the following :— (5×2=10)
- (a) What do you mean by macros ? Illustrate the define and calling of macros with suitable example.
  - (b) Write a function in C that returns the sum of all the odd digits of a given positive number.
  - (c) Create a two dimensional character array to store the names of the students of a class using the pointers in C language. Display the name of the student having the maximum number of characters in the name.
7. Write short notes on any **TWO** of the following :— (5×2=10)
- (a) Operator precedence and associativity.
  - (b) Step-wise refinement.
  - (c) Advantage of pointers and pointer arithmetic.